BELS Subtest	Raw Score	Total Score	
Oromotor Functioning			
Oral Apraxia	/10	/10	
Nominal Lang	uage	· · · · · ·	
Word Comprehension	/10	/2.5	
Word Repetition	/10	/2.5	
Sentence Repetition	/5	/5	
Oral Naming (Objects)	/10	/5	
Action Naming	/10	/5	
TOTAL NOMINAL		/20	
Propositional Language and I	Executive Functions		
Spontaneous Speech	Oz Beach Scene	GOAL Cookie Thef	
Speech Quantity	/1	/1	
Grammar/Syntax	/1	/1	
Errors	/1	/1	
Novel Ideas	/1	/1	
Topic-related Ideas	/1	/1	
Total (Beach + Cookie Theft Scenes) x 2		/20	
Phonemic Word Fluency		Weighted:	
'S' (total correct =)		/2	
GOAL 'B' (total correct =)		/2	
Total ('S' + 'B') x 2		/8	
Semantic Word Fluency		Weighted:	
'Animals' (total correct =)		/2	
GOAL 'Fruit & Vegetables' (total correct =)	/2	
Total ('Animals' + 'Fruit & Vegetables') x 2		/8	
Sentence Completion		Weighted:	
Initiation Responses Correct		/2	
High Constraint (Low Selection) RT		/4	
Low Constraint (<i>High Selection</i>) RT		/4	
Initiation Total		/10	
Inhibition High Constraint (Number Correct)		/5	
Low Constraint (Number Correct)		/5	
Inhibition Total		/10	
Strategy Use		/2	
Sentence Completion Total		/22	
Motor Go-No-Go	/3	/2	
TOTAL PROP LANGUAGE AND EXEC FUNCTIONS		/60	
Memory		· · · ·	
Incidental Verbal Memory	/10	/10	
Total		/100	

BELS Summary Score Sheet

Brief Executive Language Screen (BELS)

Patient ID:	Lesion:	Healthy Control:
Date:	Pathology Type/Location:	
Age/DOB: Education Yrs:	Handed: R/L Occupation:	
Learning Disability: Y/N	First Language:	

Materials: Stop watch, voice recorder

1. Spontaneous speech: Description of Complex Scene (OZ Beach Scene - on separate PDF).

"Describe everything you see going on in this scene" Record full response. Note time. (Max=1min). DO NOT PROMPT SPECIFICS – OK to ask 'Anything else' once.

Rate clinical characteristics of speech: (for clinical purposes not scoring below) fluency: adequate_ reduced_ prosody: normal_ abnormal_ errors: None_ semantic_ phonological_ syntax_

2. Spontaneous Speech - GOAL Version: Cookie Theft

"Talk continuously for 1 minute about what you see going on in this picture" Record full response. Note time. (Max=1min). DO NOT PROMPT SPECIFICS – OK to ask 'Anything else' once.

Spontaneous Speech Scoring (see manual)

		Oz Beach	Cookie Theft GOAL
Words/Minute	(1 = ≥80)	/1	/1
Grammatical	(1 = all content grammatical)	/1	/1
Errors	(1 = no stutter/phonol./sem. errors)	/1	/1
Novel	(1 = no ideas repeated)	/1	/1
Topic-Relatednes	ss (1 = all ideas related to content*)	/1	/1
	* unless it is the last sentence		
		/5	/5
Total =/20			

3. Oral Apraxia: Ask the person to do the following: ____/10

Score 2 = Correct; 1 = Effortful or partial execution; 0 = unable to do

Cough Blow out a match Make a clucking sound Whistle Puff up cheeks "Repeat these sentences"

We enjoyed the movie __/1 It was very cold ___/1 The shop was crowded_/1 It was a moonlit evening ___/1 I like bananas ___/1

5. Oral Naming I	_/10
(/5)
Point to each picture ((PDF)
and ask <i>'What is this?</i>	<i>יי</i>

Repetition I____/10(____/2.5)

Comprehension I____/10

Say aloud each name and ask the person to: i. Repeat it (Repetition) and ii. point to it (Comprehension).

Mark correct for each or note errors.

Tuning fork		
Dolphin		
Harp		
Sunflower		
Saxophone		
Tiara		
Koala		
Wrench		
Caterpillar		
Celery		
6. Action Naming/5 (/2.5) "What is the action you see?"	Past Tense Naming ("Now tell me the past tense of the ac	/2.5)
shoot		
bite		
dig		
drink		
swim		

7. Word Fluency (1 min): "Tell me as many words as you can that:

- a. Begin with the letter 'S'; but no numbers, proper Nouns (e.g., seven or Susan) or using the same word but changing the endings. Try not to repeat words".
- b. 'Animals' starting with any letter. Try not to repeat any items."

c/d. GOAL version: Give target number of items (20% higher than for standard): B; Fruit and vegetable

	S	Animals	GOAL: B =	GOAL: Fruit/Veg =
15"				
30"				
4 5 "				
45"				
60"				
Total Correct				
Perseverations				
Errors				
Weighted Score	S =/2	Animals =/2	GOAL B =/2	GOAL Fruit/Veg =/2
2/2	≥12	≥19	≥13	≥18
1/2	7-11	14-18	8-12	13-17
0/2	≤6	≤13	≤7	≤12

8. Sentence Completion INITIATION Section:

"I am going to tell you a sentence that has the last word omitted. I would like you to say 1 word that completes the sentence meaningfully". Record response and note time from when you finish presenting the sentence until they start to respond (in seconds). If no response at 20 sec mark as error.

		RT Score	HC {circle}	LC {ci	rcle}
HC	The lecture should last about one	4/4	<4.09"	<14.	-
LC	The Smiths had never visited that	2/4 0/4	4.09-5.30" ≥5.31"	14.51-1 ≥19.	
LC	The kind old man asked us to				
НС	I could not remember his				
НС	The paint turned out to be the wrong	Correct: HC =		/5	
LC	The sun went down before we could	LC = Total =		/5 /10	
НС	She went to the salon to colour her	Weighted RT:	Total =		/2
LC	Sometimes success is simply a matter of	HC RT = LC RT =		Score = Score =	/4 /4
НС	They sat together without speaking a single	Weighted	l Total		/10
LC	He wondered if the storm would be				

9. Sentence Completion INHIBITION Section:

"I am going to tell you a sentence that has the last word omitted. This time finish my sentence with **1 word** completely unconnected to the sentence - that is a nonsense word". Record response and note time from when you finish presenting the sentence until they start to respond (in seconds). If no response at 20 sec mark as error. Repeat instruction on 1st 2 items if they complete it meaningfully.

- HC The lecture should last about one...
- LC The Smiths had never visited that...
- LC The kind old man asked us to ...
- HC I could not remember his...
- HC The paint turned out to be the wrong...
- LC The sun went down before we could...
- HC She went to the salon to colour her...
- LC Sometimes success is simply a matter of ...
- HC They sat together without speaking a single...
- LC He wondered if the storm would be ...

HC =	/5
LC =	/5
HC RT =	
LC RT =	
Strategy Score	{circle}
Strategy Score >2 strategies	{circle} 2/2
	. ,
>2 strategies	2/2

10. Luria Rhythm Tapping Task

"When I tap once, you tap once (Do this 2 times). When I tap twice, you tap twice (Do this 2 times). Now let's do this a few times."

1-1-2-2-1-2-2

Score 1 = if could execute the run; 0 = unable to execute the run

Congruent = ___/1

"Now we will do the opposite. When I tap once, you tap twice (do this 2 times). When I tap twice, you tap once (do this 2 times). Now we will do this a few times."

1-1-2-2-1-2-2

Do not proceed if they are unable to do the practice taps. Score 2 = able to execute the whole run; 1 = able to execute part of the run; 0 = unable to execute any of the run.

Incongruent =/2	Weighted	{circle}
Total (Raw) =/3	Score	
	Raw = 3/3	2/2
	Raw ≤2/3	0/2

11.	Memory:	/10
	Picinioi yi	/10

"Can you tell me any of the 10 items that were on the card that you pointed to?"

Tuning fork

Dolphin	
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Harp _____

Saxophone	

Koala _____

Caterpillar _____

Celery _____